

Using Technology to Support Universal Design for Learning, Assessment and Self-Reflection

Morning Session

Review the Universal Design for Learning (UDL) framework and its guiding principles. Participants will engage in technology-based activities to gain a greater understanding of how UDL principles can be applied to their teaching practices. Examples of lessons and assessments that follow UDL principles will be examined, and participants will be given time to reflect and discuss their own practices.

Afternoon Session

Explore meaningful self-reflection and assessment strategies aligned with the redesigned curriculum, including a discussion of the Core Competencies. Participants will explore methods of assessment such as rubrics, ePortfolios and web-based tools.

iOS and digital tools that may be highlighted include: Explain Everything, ShowMe, Book Creator, Popplet, Quizlet, Padlet, Chatterpix, Toontastic, Google Keep, Scholantis, GimKit, Kahoot!, iMovie and Math Learning Centre and Plickers

Date: Friday, October 25, 2019 Target Audience: K-12 Teachers, Learning Support Teachers, District Specialists, Administrators Time: 8:30 - 11:30am and 12:30 - 3:30pm Location: Margaret Ma Murray Community School Facilitators:

- SET-BC Coordinator
- Dorothy Froese and Laurie Petrucci

Registration Deadline: Wednesday, Oct. 23, 2019 **Registration Contact:** Laurie Petrucci, Ipetrucci@prn.bc.ca